

QUARTIC – Solving Quartic Equations

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Abstract

QUARTIC is a program written in 1979 for the HP-34C programmable calculator to compute non-iteratively all four real and/or complex roots of a general quartic (4th-degree) polynomial equation with real coefficients. Will also work as-is in the HP-67/97 and in the HP-15C, the HP-41C series and other RPN models with minimal changes. Four worked examples are included.

Keywords: quartic, polynomial equation, non-iterative, programmable calculator, RPN, HP-34C, HP-67, HP-97, HP-41C, HP-15C

1. Introduction

QUARTIC is a 175-step RPN program that I wrote in 1979 for the HP-34C calculator (will also run as-is in the HP-67/97 and with minor changes (see Note 4) in other RPN models such as the HP-15C and HP-41C), which finds at once all real and/or complex roots of a polynomial equation of degree 4 or below, using exact formulas.

The SOLVE keyword is not used. The advantages of using this program instead are three-fold:

1. the algorithm is non-iterative and *global*, i.e.: it doesn't require initial guesses for the roots,
2. it takes only 15-20 seconds to compute all roots with full precision regardless of the display setting, and
3. it computes all roots at once, whether real or complex.

The equation to solve is a *quartic* of the general form:

$$x^4 + b x^3 + c x^2 + d x + e = 0$$

First of all, it's reduced to this depressed form, which lacks the x^3 term:

$$x_1^4 + p x_1^2 + q x_1 + r = 0, \text{ where we have: } k = b/4, \quad p = (c - 6k^2)/2, \quad q = 2k(4k^2 - c) + d \\ r = k(k(c - 3k^2) - d) + e$$

Now the following *auxiliary cubic* equation in a is solved:

$$a^3 + 2p a^2 + (p^2 - r) a - q^2/8 = 0$$

Let a be a real root of this cubic, then the 4 roots of the quartic are found by solving these two *quadratic* equations:

$$x_1^2 - \sqrt{2a} x_1 + (p + a + q/2\sqrt{2a}) = 0 \\ x_1^2 + \sqrt{2a} x_1 + (p + a - q/2\sqrt{2a}) = 0$$

We thus get four roots, real and/or complex, and the four roots of the *original quartic* are then: $x = x_1 - k$

The *auxiliary cubic* equation is solved like this:

$$\text{let } B = 2p, \quad C = p^2 - r, \quad D = -q^2/8, \quad \text{then we have: } P = C - B^2/3, \quad Q = D + B(2B^2/27 - C/3)$$

and the cubic gets reduced to this depressed form, which lacks the z^2 term:

$$z^3 + Pz + Q = 0$$

One root of this cubic is computed as follows:

$$\text{let } D = (Q/2)^2 + (P/3)^3,$$

$$\text{now, if } D \geq 0 \text{ then } z = \sqrt[3]{-\frac{Q}{2} + \sqrt{D}} + \sqrt[3]{-\frac{Q}{2} - \sqrt{D}}, \text{ else } z = 2\sqrt[3]{-\frac{P}{3}} \cos\left(\frac{1}{3} \arccos \frac{3Q}{2P} \sqrt[3]{-\frac{3}{P}}\right)$$

and finally, the root of the *auxiliary cubic* is: $a = z - B/3$

2. Program Listing

01	◆ <u>LBL A</u>	36	-	71	2	106	x ²	141	CHS	- 175 program steps
02	RCL 1	37	x	72	÷	107	RCL 4	142	◆ <u>LBL 8</u>	- uses registers R ₀ - R ₄ , R _I
03	RCL 0	38	STO+ 3	73	STO 1	108	-	143	RCL I	- uses labels A, 1, 2, 3, 4, 6, 8
04	4	39	RCL 4	74	x ²	109	RCL 0	144	-	- uses flag 0
05	÷	40	x ²	75	RCL 3	110	CHS	145	RTN	- angular mode is irrelevant
06	STO I	41	RCL 3	76	3	111	STO 0	146	◆ <u>LBL 1</u>	- any display setting
07	x ²	42	-	77	STO÷ 2	112	4	147	x<0	
08	6	43	STO 1	78	y ^x	113	÷	148	SF 0	- the symbols ◆ and ▶ are purely cosmetic to indicate branching
09	x	44	RCL 4	79	+	114	+	149	ABS	
10	-	45	2	80	x<0	115	x<0	150	3	
11	2	46	x	81	GTO 2 ▶	116	GTO 4 ▶	151	1/x	
12	÷	47	STO 2	82	√x	117	√x	152	y ^x	
13	STO 4	48	x ²	83	STO 3	118	STO 2	153	F? 0	
14	RCL I	49	3	84	RCL 1	119	RCL 1	154	CHS	
15	x ²	50	÷	85	-	120	CHS	155	CF 0	
16	4	51	-	86	GSB 1 ▶	121	STO 1	156	RTN	
17	x	52	STO 3	87	RCL 1	122	CHS	157	◆ <u>LBL 2</u>	
18	RCL 1	53	RCL 2	88	CHS	123	+	158	RCL 1	
19	-	54	x ²	89	RCL 3	124	GSB 8 ▶	159	RCL 3	
20	RCL I	55	2	90	-	125	R/S	160	1/x	
21	x	56	x	91	GSB 1 ▶	126	RCL 1	161	CHS	
22	2	57	9	92	+	127	CHS	162	√x	
23	x	58	÷	93	◆ <u>LBL 3</u>	128	RCL 2	163	STO 1	
24	RCL 2	59	RCL 1	94	RCL 2	129	-	164	x	
25	+	60	-	95	-	130	GTO 8 ▶	165	RCL 3	
26	STO 0	61	RCL 2	96	STO+ 4	131	◆ <u>LBL 4</u>	166	÷	
27	RCL I	62	x	97	2	132	CHS	167	COS ⁻¹	
28	RCL 1	63	3	98	÷	133	√x	168	3	
29	RCL I	64	STO÷ 3	99	√x	134	1	169	÷	
30	x ²	65	÷	100	STO 1	135	PSE	170	COS	
31	3	66	RCL 0	101	STO÷ 0	136	x↔y	171	RCL 1	
32	x	67	x ²	102	GSB 6 ▶	137	R/S	172	÷	
33	-	68	8	103	R/S	138	RCL 1	173	2	
34	x	69	÷	104	◆ <u>LBL 6</u>	139	CHS	174	x	
35	RCL 2	70	-	105	RCL 1	140	STO 1	175	GTO 3 ▶	

3. Usage Instructions

Step 1: Store the coefficients: b **STO 0** c **STO 1** d **STO 2** e **STO 3**

Step 2: To find the four roots, press **A** → {if the roots are real nothing pauses and they are shown next}
 → x_1 **R/S** → x_2 **R/S** → x_3 **R/S** → x_4

If any of the two pairs of roots (or both) are *complex* then an indicator “1” will be paused for one second, immediately followed by the imaginary and real parts, like this:

press **A** → {if the roots are complex, the indicator “1” is paused, then their components}
 → **1** → *imaginary part* **R/S** → *real part*

and the two conjugate roots are: $x_{1,2} = \text{real part} \pm \text{imag. part} \cdot i$

To solve another equation go to Step 1 above.

4. Examples

The following examples can be useful to check that the program is correctly entered and to understand its usage.

4.1 Example 1

Find all roots of the quartic equation: $x^4 - 10x^3 + 35x^2 - 50x + 24 = 0$

Store the coefficients: -10 **STO 0** 35 **STO 1** -50 **STO 2** 24 **STO 3**

Compute the roots: **A** → (no **I** indicator pauses ever so all four roots are real)

(assume **FIX 4** display setting) → 4.0000 **R/S** → 3.0000 **R/S** → 2.0000 **R/S** → 1.0000

so the four (real) roots are: $x_1 = 4.0000, x_2 = 3.0000, x_3 = 2.0000, x_4 = 1.0000$

4.2 Example 2

Find all roots of the quartic equation: $x^4 + 3x^3 + 8x^2 + 7x + 5 = 0$

Store the coefficients: 3 **STO 0** 8 **STO 1** 7 **STO 2** 5 **STO 3**

Compute the roots: **A** → 1.0000 (the **I** indicator pauses, so the first 2 roots are complex)

(assume **FIX 4** display setting) → 0.8660 (the imaginary part)

R/S → -0.5000 (the real part)

R/S → 1.0000 (the indicator pauses again so the 2nd pair are complex too)

→ 2.0000 (the imaginary part)

R/S → -1.0000 (the real part)

so the four (complex) roots are: $x_{1,2} = -0.5000 \pm 0.8660i, x_{3,4} = -1.0000 \pm 2.0000i$

4.3 Example 3

Find all roots of the quartic equation: $x^4 - 2x^3 - x + 2 = 0$ (notice there's no x^2 term)

Store the coefficients: -2 **STO 0** 0 **STO 1** -1 **STO 2** 2 **STO 3**

Compute the roots: **A** → 2.0000 (no **I** indicator pauses, so this is the first real root)

(assume **FIX 4** display setting) **R/S** → 1.0000 (the second real root)

R/S → 1.0000 (the **I** indicator pauses so the final 2 roots are complex)

→ 0.8660 (the imaginary part)

R/S → -0.5000 (the real part)

so the four roots are: $x_1 = 2.0000, x_2 = 1.0000, x_{3,4} = -0.5000 \pm 0.8660i$

4.4 Example 4

Find all roots of the **cubic** equation: $x^3 - 6x - 2 = 0$ (multiplying by x we get the quartic $x^4 - 6x^2 - 2x = 0$)

Store the coefficients: 0 **STO 0** -6 **STO 1** -2 **STO 2** 0 **STO 3**

Compute the roots: **A** → (no **I** indicator pauses ever so all roots are real)

(assume **FIX 9** display setting) → 2.601679132 (the first real root)

R/S → 0.000000000 (spurious **0** root due to the conversion to a quartic)

R/S → -0.339876887 (the second real root)

R/S → 2.261802245 (the third real root)

so, ignoring the spurious one, the roots are: $x_1 = 2.601679132$, $x_2 = -0.339876887$, $x_3 = -2.261802245$

Notes

- 1.If the equation to solve is a *quartic* but the x^4 term has a coefficient distinct of **1**, simply divide all coefficients by it.
- 2.It can also be used to solve *quadratic* and *cubic* equations, simply multiply the equation times x or x^2 to turn it into a quartic, find all four roots and discard the spurious ones that are **0** or very close to **0**. See *Example 4.4* above.
- 3.If the equation has multiple roots the procedure may fail or the accuracy may be affected.
- 4.This program will run *as-is* on the *HP-67/97*, no changes required. It will also run in the *HP-41C* series by just changing all **R_I** references to **R₀₅** and all **GSB** instructions to **XEQ**. In the *HP-15C* it can be optimized further by using **RCL** arithmetic.
- 5.This *175 step* program effectively demonstrates the benefits of the *HP-34C*'s *expandable* program memory. For instance, though the *HP-29C* has more RAM, it can't be allocated flexibly and it's limited to 98 steps, so this program won't fit in.
- 6.This program is published in *Hewlett-Packard's Solution Book "HP-34C Matemática Avanzada"* (Spanish). The program listing there includes keycodes for all steps and fully commented source code.
- 7.It's also published in *PPC Technical Notes VIN2 pp15-18, September 1980* (a publication of the *PPC Club Melbourne Chapter*), as "*HP-34C Polynomial Solutions*". The program listing there includes keycodes for all steps but no comments.

References

- Murray Spiegel *et al.* (1970). *Manual de Fórmulas y Tablas Matemáticas*. (Schaum).
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Valentin Albillo (1980). *PPC Technical Notes VIN2 pp15-18*, as "*HP-34C Polynomial Solutions*"

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